



Broad - Balanced-Enriching

Art Curriculum Map—Skills Progression

	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Developing skills	<ul style="list-style-type: none"> Respond to ideas and starting points Explore ideas and collect visual information Explore different methods and materials as ideas develop. 		<ul style="list-style-type: none"> Develop ideas from starting points through the curriculum. Collect information, sketches and resources. Adapt and refine ideas as they progress. Explore ideas in a variety of ways. Comment on artworks using visual language. 		<ul style="list-style-type: none"> Develop imaginatively extend ideas from starting points throughout the curriculum. Collect information, sketches and resources and present ideas imaginatively in a sketch book. Use the qualities of materials to enhance ideas. Spot the potential in unexpected results as work progresses. Comment on artworks with a fluent grasp of visual language. 	
	Drawing	<ul style="list-style-type: none"> Draw lines of different thickness and sizes. Colour own work neatly following the lines. Show different tones by using coloured pencils. 		<ul style="list-style-type: none"> Use different hardness of pencils to show line, tone and texture. Annotate sketches to explain and elaborate ideas. Sketch lightly. Use shading to show light and shadow. 		<ul style="list-style-type: none"> Use a variety of techniques to add interesting effects. Use a choice of techniques to depict movement, perspective, shadows and reflection. Choose a style of drawing suitable for the work.
Painting	<ul style="list-style-type: none"> Use thick and thin brushes Mix primary colours to make secondary. Add white to colours to make tints and black to colours to make tones. Create colour wheels. 		<ul style="list-style-type: none"> Use a number of brush techniques using thick and thin brushes to produce shapes, textures, patterns and lines. Mix colours effectively. Use watercolour paint to produce washes for backgrounds then add detail. Experiment with creating mood with colour. 		<ul style="list-style-type: none"> Sketch before painting to combine line and colour. Create a colour palette based upon colours observed in the natural or built world. Use the qualities of watercolour and acrylic paints to create visually interesting pieces. Combine colours, tones and tints to enhance the mood of a piece. Use brush techniques and the qualities of paint to create texture. Develop a personal style of painting, drawing upon ideas from other artists. 	
Inspiration	<ul style="list-style-type: none"> Describe the work of notable artists, artisans and designers. Use some of the ideas of artists studied to create pieces. 		<ul style="list-style-type: none"> Replicate some of the techniques used by notable artists, artisans and designers. Create original pieces that are influenced by studies of others. 		<ul style="list-style-type: none"> Give details about the style of some notable artists, artisans and designers. Show how the work of those studied was influential in both society and to other artists. Create original pieces that show a range of influences and style. 	



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Sculpture	<ul style="list-style-type: none"> Use a combination of shapes. Include lines and texture. <p>Use rolled up paper, straws, paper, card and clay as materials.</p>		<ul style="list-style-type: none"> Create and combine shapes to create recognisable forms. Include texture that conveys feelings, expression or movement. Use clay and other mouldable materials. Add materials to provide interesting detail. 		<ul style="list-style-type: none"> Show life-like qualities and real life proportions or, if more abstract, provoke different interpretations. Use tools to carve and add shapes, texture and pattern. Combine visual and tactile qualities. Use frameworks (such as wire or moulds) to provide stability and form. 	
Collage		<ul style="list-style-type: none"> Use combination of materials that are cut, torn and glued Sort and arrange materials. 		<ul style="list-style-type: none"> Select and arrange materials for a striking effect. Ensure work is precise. Use coiling, overlapping, tessellation, mosaic and montage. 		<ul style="list-style-type: none"> Mix textures (rough, smooth, plain and patterned) Combine visual and tactile qualities. Use ceramic mosaic materials and techniques.
Digital Media	Use a wide range of tools to create different textures, lines, tones colours and shapes.		Create images, video and sound recordings and explain why they were created.		Enhance digital media by editing (including sound, video, animation, still images and installations)	
Printing		<ul style="list-style-type: none"> Use repeating and overlapping shapes. Mimic print from the environment. Use objects to create prints Press, roll, rub and stamp to make prints. 		<ul style="list-style-type: none"> Use layers of two or more colours. Replicate patterns observed in natural or built environments. Make printing blocks. Make precise repeating patterns. 		<ul style="list-style-type: none"> Build up layers of colours. Create an accurate pattern, showing fine detail. Use a range of visual elements to reflect the purpose of the work.



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